

# Introduction to LoRa for Developers

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What is LoRa?

**LO**<sub>w</sub> Powered **RA**<sub>dio</sub>

**LO**<sub>ng</sub> **RA**<sub>nge</sub>

# Low powered radio

- Designed for use in battery powered devices
  - Battery life measured in years
- LoRa radio transmitters are cheap and easy to add to a device
- Uses “Spread Spectrum Technology”
  - Messages are sent “below the noise” as packets of data
- Best regarded as a form of “SMS” message rather than a continuous telephone call
  - There are limits on the message size and the number of messages you can send in a given time

# Long Range

- Range up to 15-20 km
  - (although this depends a lot on conditions – take it with a pinch of salt)
- Lora wavebands
  - 868 MHz for Europe
  - 915 MHz for North America
  - 433 MHz band for Asia
- You don't need a licence to use the LoRa band
  - But you should be using properly certified devices and not breach the usage conditions – if you're doing this properly

# Lora Radio

- “Spread spectrum technology” lets you trade bandwidth for range
- LoRa has built in Adaptive Data Rate (ADR) technology that will manage this for an application
- Bit rates are very low (start at 250 bits per second and go up to 50Kbps)
- Transmission times can be of the order of seconds
- Packet size varies from 59 to 230 bits
- The “duty cycle” of a LoRa network connection is 1%
  - A given device should only use the network for 1% of the available time

# Building a LoRa device

- I'm using a LoRa shield from Dragino
- It fits on top of an Arduino
- You can program it in C++ using the Arduino SDK and the IBM LMIC library
- The one on the right also has GPS



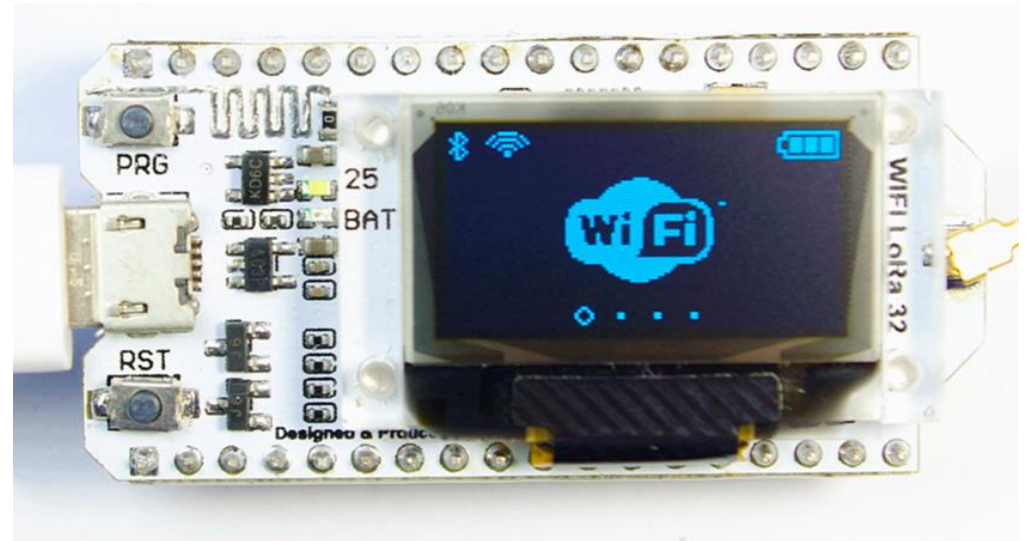
# Pycom LoPy

- If you want to use Python, you can use the LoPy from Pycom
- This provides LoRa, WiFi and Bluetooth along with a Python library for LoRa



# Heltec

- From a hobbyist point of view you can have a lot of fun with “peer to peer” LoRa networking
- A company called Heltec makes some interesting devices with WiFi, Bluetooth and LoRa
  - Very cheap, but “interesting” quality





# LoRa “peer to peer”

- You can use LoRa to connect two devices together
  - Think of this as a car remote keyfob with a really long range
- However, this is not what you’re expected to do with LoRa
- A LoRa embedded device (an *endpoint*) will be associated with one or more LoRa *gateways*
  - If you were making a “cow tracker” you’d attach an endpoint to the cow
- The LoRa gateway will forward endpoint messages to a LoRa server
- The server sends messages onto backend applications
- This forms a *LoraWAN* (LoRa Wide-Area Network)

# LoRaWAN cow tracking



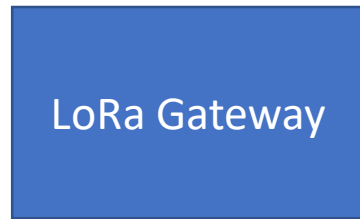
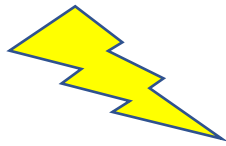
endpoints

Fit cows with LoRa endpoint devices that contain a GPS tracker and a LoRa wireless transmitter

Devices send location information every few hours

# LoRaWAN cow tracking

Endpoints send messages to a  
LoRa Gateway



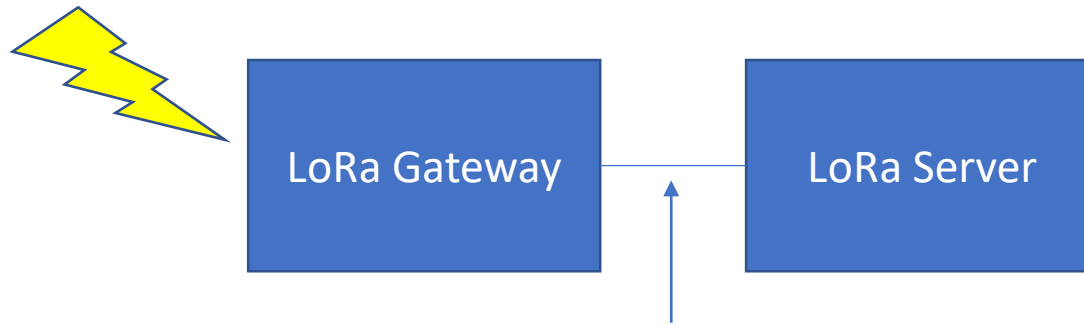
endpoints

# LoRaWAN cow tracking

LoRa Gateway forwards messages to the LoRa Server



endpoints



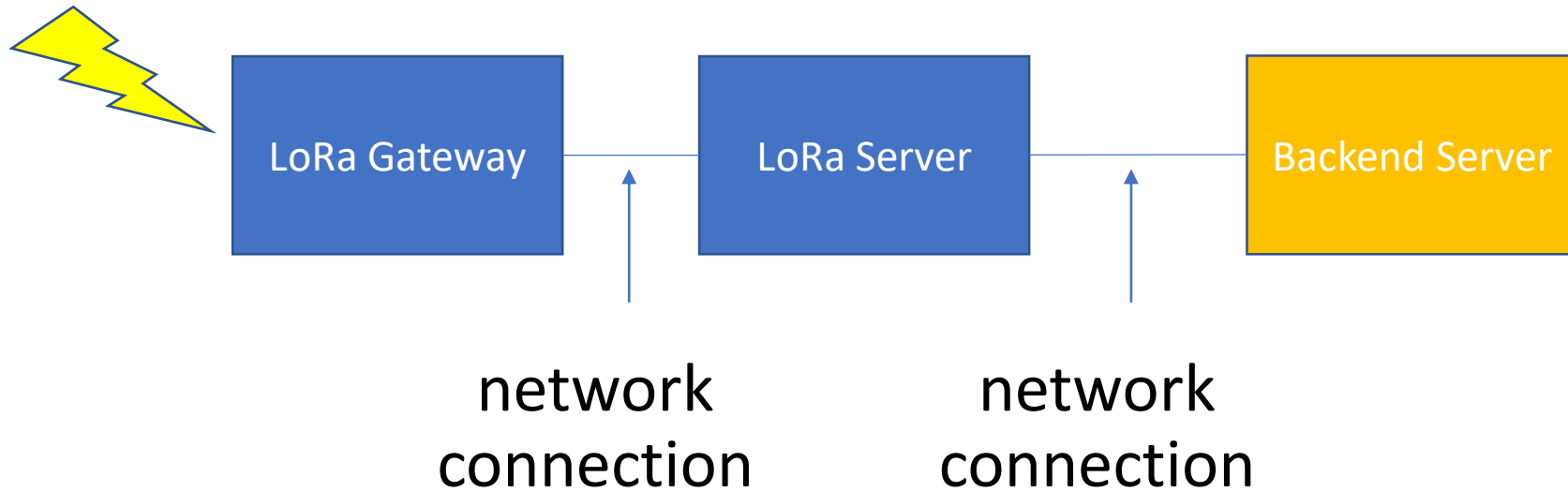
network  
connection

# LoRaWAN cow tracking

LoRa Server sends messages to your backend applications

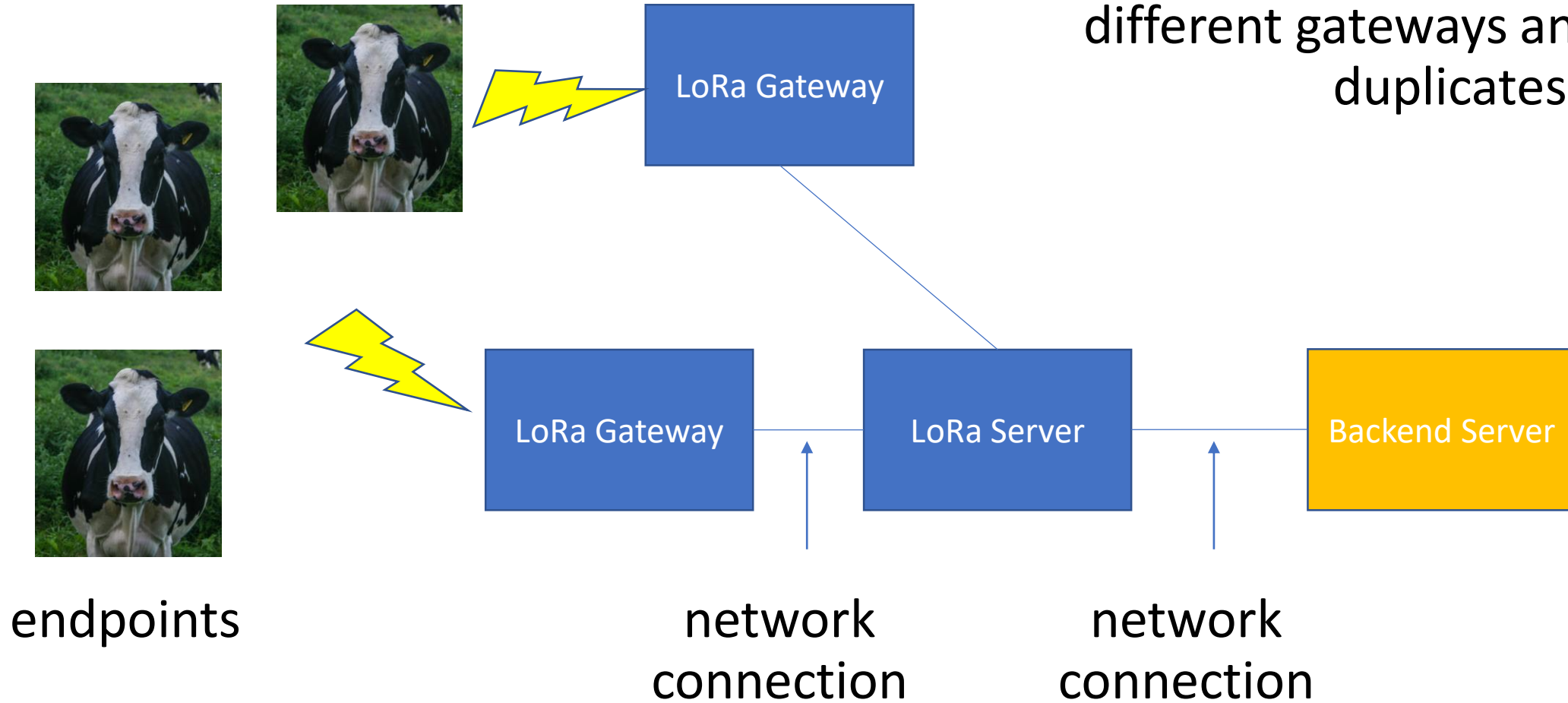


endpoints



# LoRaWAN cow tracking

The Lora server manages multiple message from different gateways and removes duplicates



# What is a gateway?

- A gateway has a LoRa radio receiver and a network connection
  - Receives messages from the endpoint and forwards them to a LoRa server
- You can use LoRa endpoint devices as primitive gateways
  - But they don't expose the full functionality as they are only single channel devices
- The cheapest “proper” LoRa gateway is around 120 pounds and runs on a Raspberry Pi
- Best placed high up and outdoors

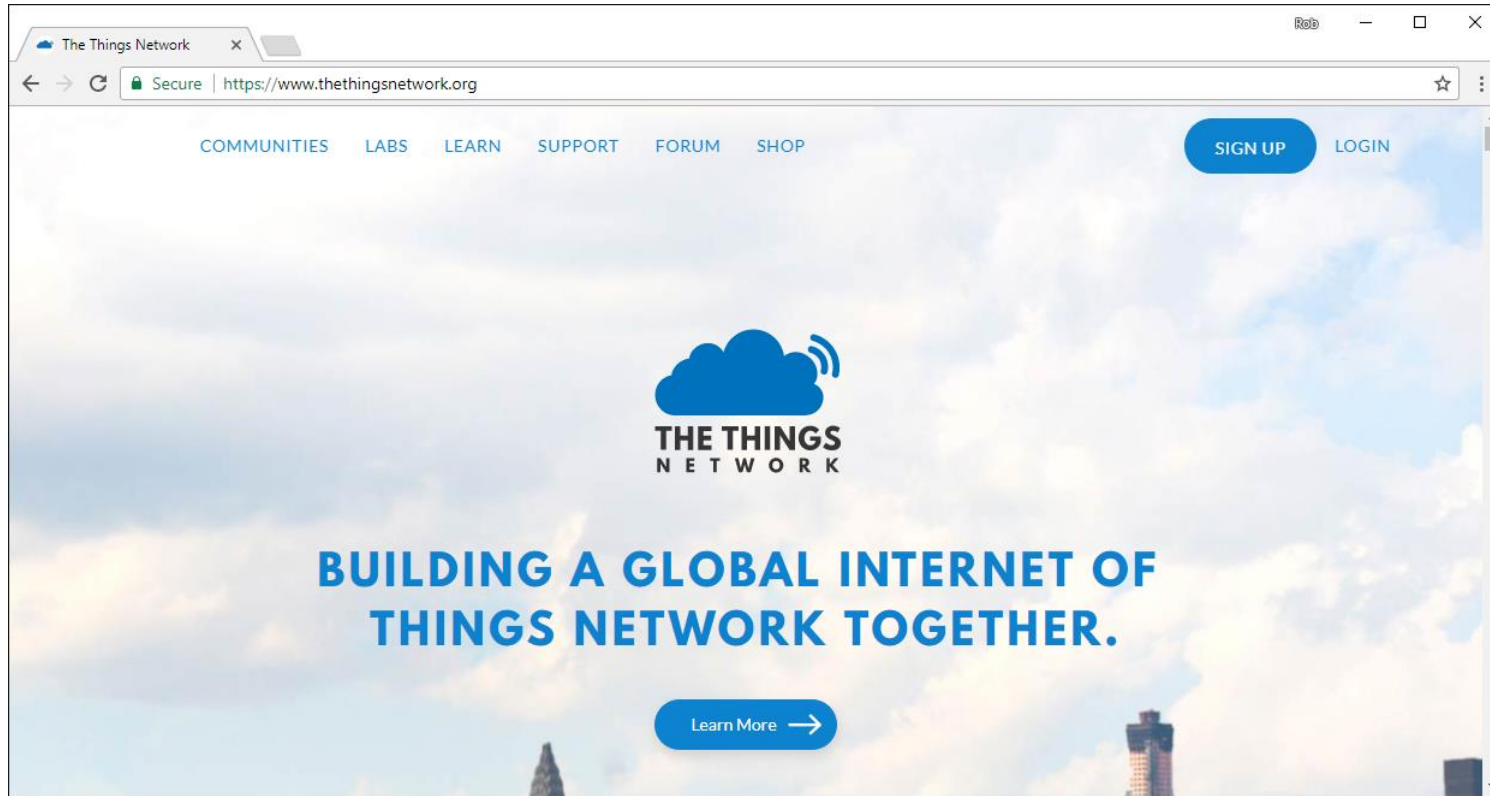
# Getting a gateway

- This is a *single channel* LoRa gateway
  - “proper” gateways uses 8 channels
- A gateway receives LoRa messages from endpoint devices and pushes them on to a LoRaWAN server
- This gateway is cheap but limited
  - Great for playing with
- You can buy gateways for use with Raspberry Pi or other platforms
  - But you might not need to





# The Things Network



- The Things Network underpins a worldwide network of open LoRa gateways

# The Things Network

- Building networked communities using LoRa
  - Provides the server backend for LoRaWAN applications
  - Creates open source software and hardware which you can use to build your own bespoke LoRa network
  - Sells LoRa devices on Kickstarter
- You can buy your own gateway and register it on The Things Network
  - Any LoRa endpoint can then use your gateway as a conduit onto The Things Network
  - The Things Network will host your LoRa applications and pass your endpoint data into your own backend servers

# Local LoRa gateways

- There are a number of gateways in Hull which are attached to The Things Network
  - We can get a reliable signal here in c4di
- We'd like to see more gateways
  - Particularly one in Cottingham 😊
- We see a crucial outcome of this initiative as some agreement on a means by which we can construct and manage a network of gateways and server infrastructure for use in the area

# What is a server?

- The LoRa server receives messages from the gateways, identifies ones that are for applications it knows about, sorts out multiple messages and then forwards them on to the application backend
- You can create your own servers, but for testing you can use those provided by The Things Network (TTN) for free
- You can register your gateways on The Things Network and then create your applications and connect your servers to them
  - A great way to get started, but for “proper” services you would want to have your own infrastructure

# LoRa Security

- Because LoRa is a broadcast medium using public frequency bands anyone can eavesdrop on any message
- An endpoint is associated with a particular *application* which is identified in each LoRa packet that the endpoint sends
- Each application has an encryption key
- Keys can be “baked in” to a device or deployed via the LoRa network
- In addition, a given network session is encrypted by means of a network session key
  - Based on AES-128 (802.15.4 security)

# Endpoint activation

- No such thing as “default password” for a LoRa device
- An endpoint must be *activated* before it can be used on a LoRa network
- Two forms of activation:
- Activation By Personalisation (ABP):
  - Credentials are “burned in” to the endpoint before it is deployed
- Over The Air Activation (OTAA):
  - Endpoint is deployed containing an *Application Root Key* which is used to authenticate a setup process that produces credentials to be stored in the endpoint

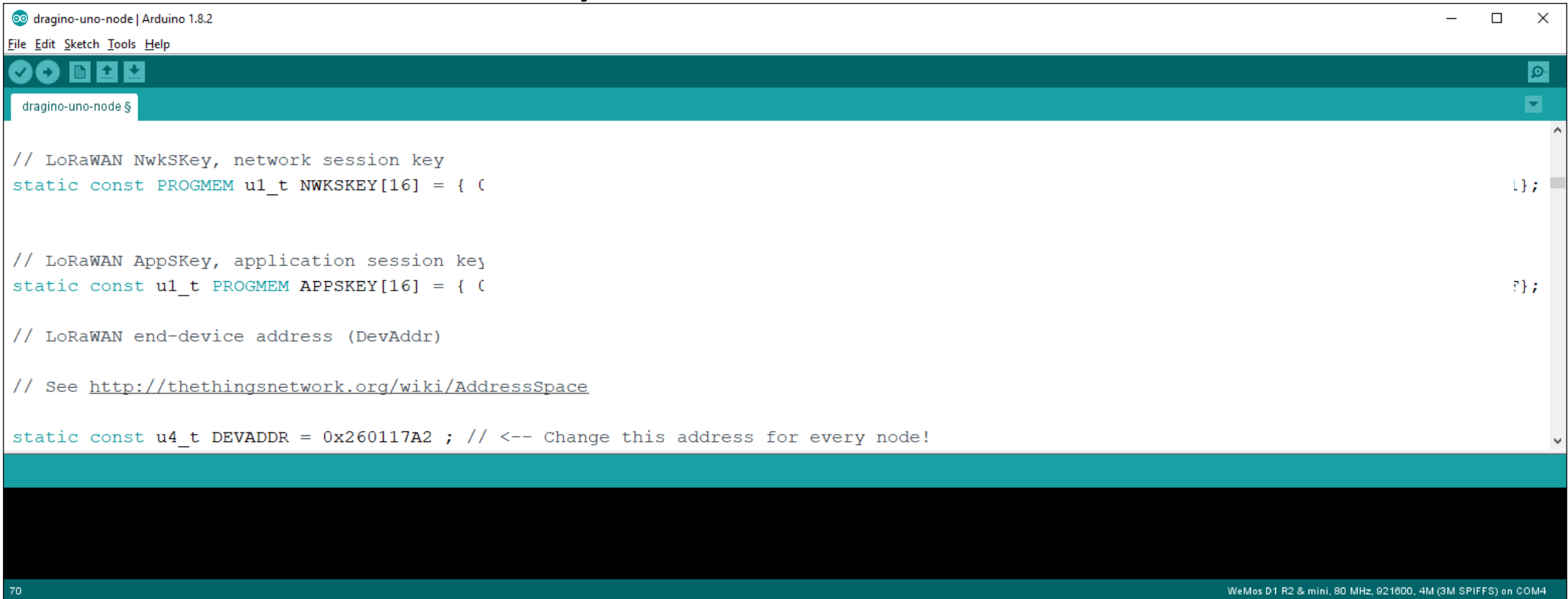
# Authentication By Personalisation

The screenshot displays a 'DEVICE OVERVIEW' page for a LoRaWAN device. The configuration details are as follows:

- Application ID:** robs\_first\_lora\_application
- Device ID:** uno\_node\_01
- Activation Method:** ABP
- Device EUI:** 00 00 00 00 00 00 00 01
- Application EUI:** 70 B3 D5 7E D0 00 7E 3A
- Device Address:** 26 01 17 A2
- Network Session Key:** (Hidden)
- App Session Key:** (Hidden)
- Status:** 23 seconds ago
- Frames up:** 90 (with a [reset frame counters](#) link)
- Frames down:** 1

- App Session key and Network Session key generated by the LoRaWAN network the endpoint is part of

# Authentication By Personalisation



```
dragino-uno-node | Arduino 1.8.2
File Edit Sketch Tools Help
dragino-uno-node $

// LoRaWAN NwkSKey, network session key
static const PROGMEM u1_t NWKSKEY[16] = { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 };

// LoRaWAN AppSKey, application session key
static const u1_t PROGMEM APPSKEY[16] = { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 };

// LoRaWAN end-device address (DevAddr)

// See http://thethingsnetwork.org/wiki/AddressSpace

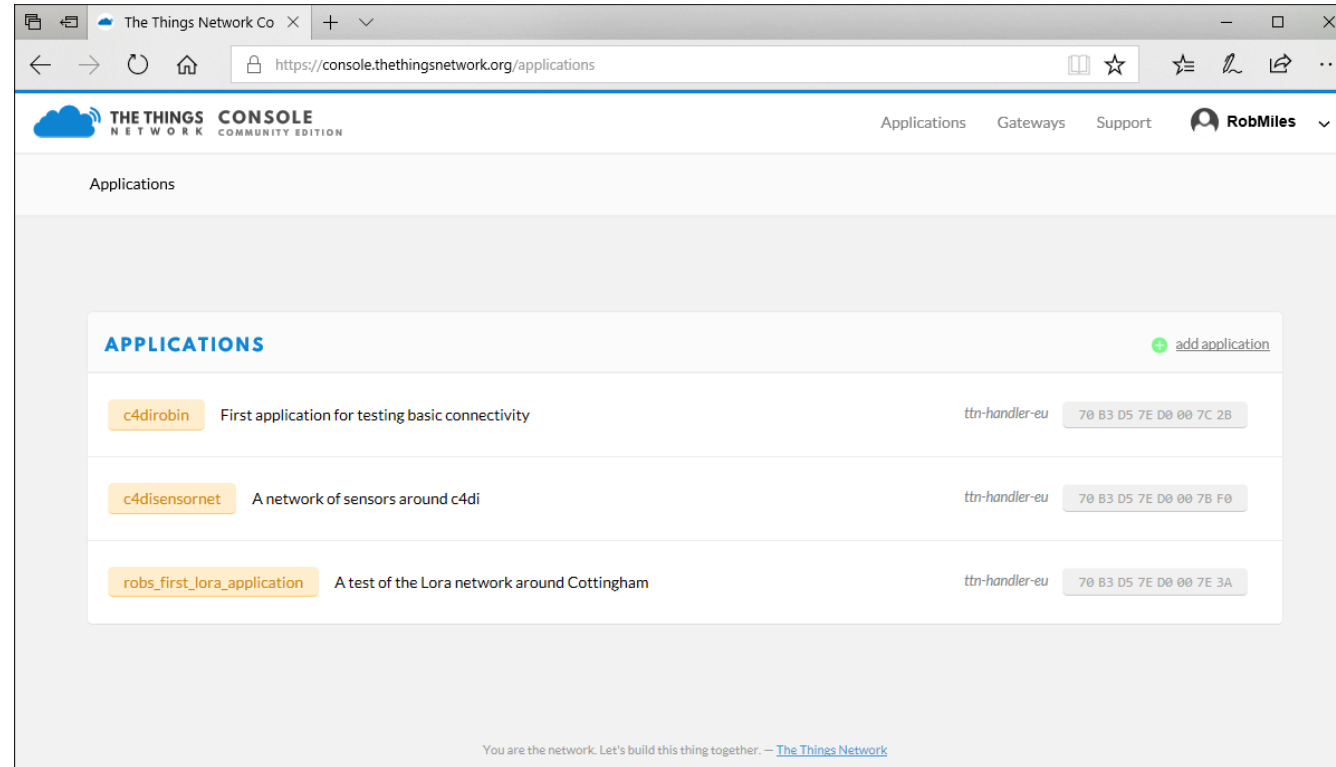
static const u4_t DEVADDR = 0x260117A2 ; // <-- Change this address for every node!
```

70 WeMos D1 R2 & mini, 80 MHz, 921600, 4M (3M SPIFFS) on COM4

- These setting values are copied into the application code
- This is great for small apps, but would be painful if you had lots of endpoints

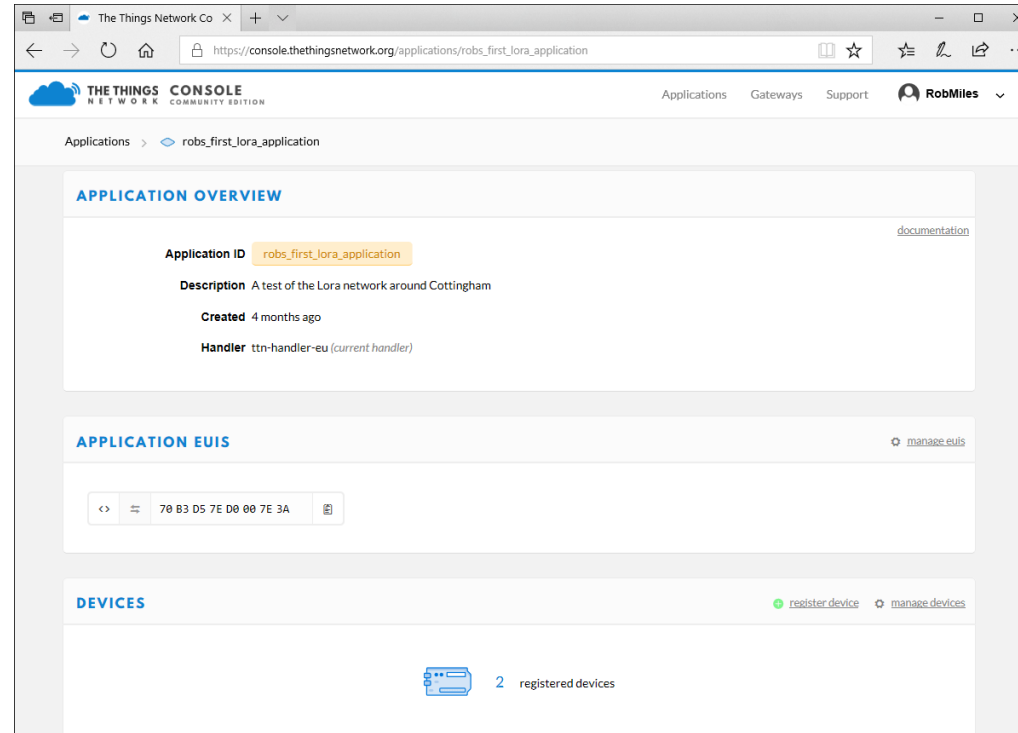


# LoRa applications



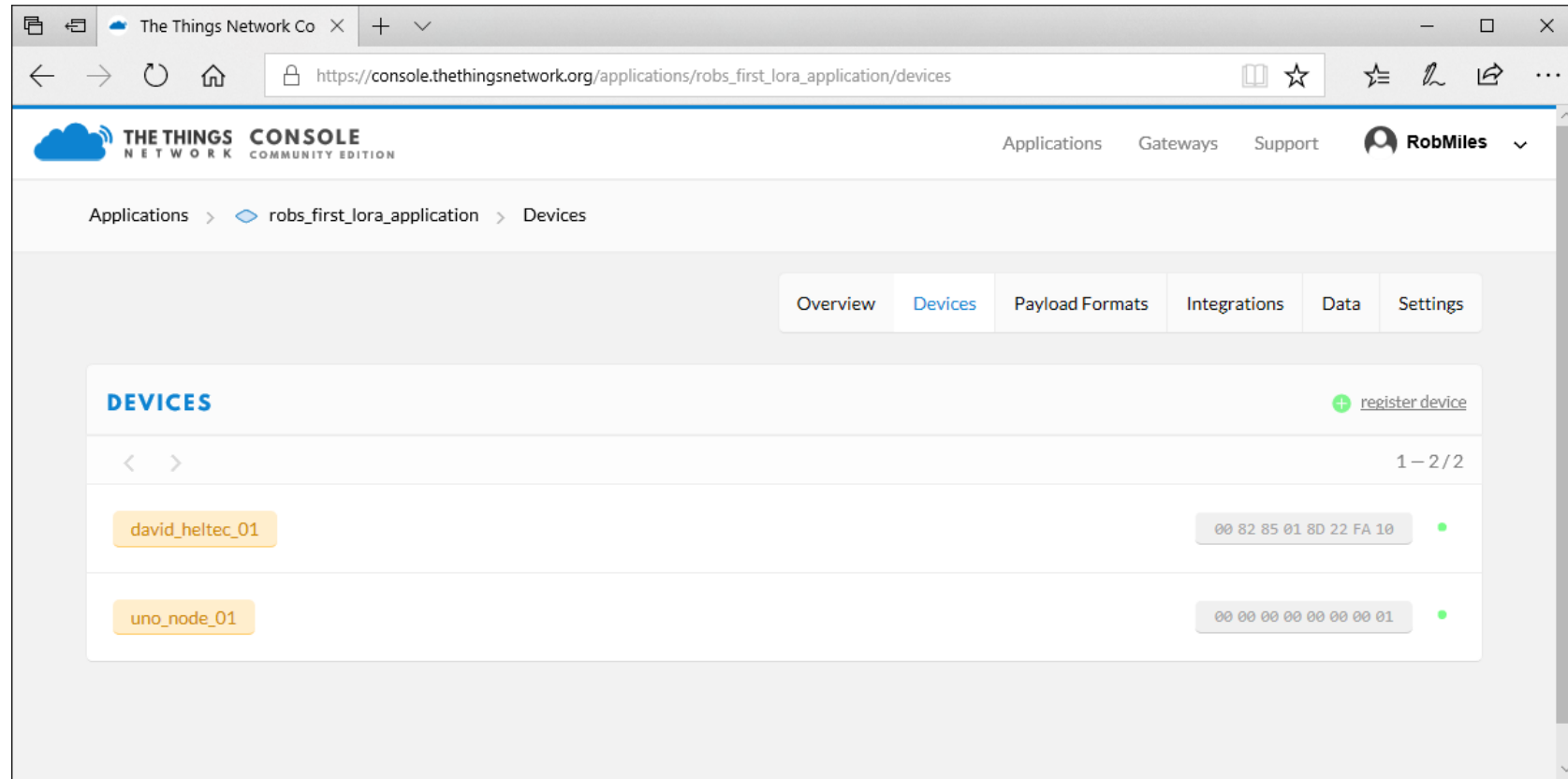
- These are my LoRa applications on The Things Network
- Each has an Extended Unique Identifier (EUI)

# Application endpoints



- This application is associated with two endpoints (devices)
- An endpoint can only be associated with one application

# Application devices



- These are the endpoints (devices) associated with this application

# Application data

time	counter	port	payload
▲ 14:45:18	77	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:40:52	73	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:37:32	70	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:31:58	65	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:30:51	64	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:29:45	63	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:27:33	61	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65
▲ 14:25:20	59	1	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65

- These are packets received from an endpoint
- Each packet starts with “Hello world!...”

# Application payload

**Uplink**

**Payload**

48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21 20 77 69 74 68 20 63 68 65 65 73 65

**Fields**

no fields

**Metadata**

```
{
  "time": "2018-02-20T14:55:17.111395713Z",
  "frequency": 868.1,
  "modulation": "LORA",
  "data_rate": "SF7BW125",
  "coding_rate": "4/5",
  "gateways": [
    {
      "gtw_id": "eui-b827ebfffe0c2580",
      "timestamp": 1826863555,
      "time": "2018-02-20T14:55:17.097358Z",
      "channel": 0,
      "rssi": -119,
      "snr": -3.8,
      "rf_chain": 1,
      "latitude": 53.74396,
      "longitude": -0.33437,
      "altitude": 20
    }
  ]
}
```

**Estimated Airtime**

61.696 ms

- This is the information that gets pushed up to the application

# The LMIC library



```
dragino-uno-node | Arduino 1.8.2
File Edit Sketch Tools Help

dragino-uno-node $
    Serial.println(F("OP_TXRXPEND, not sending"));

} else {

    // Prepare upstream data transmission at the next possible time.

    LMIC_setTxData2(1, mydata, sizeof(mydata)-1, 0);

    Serial.println(F("Packet queued"));

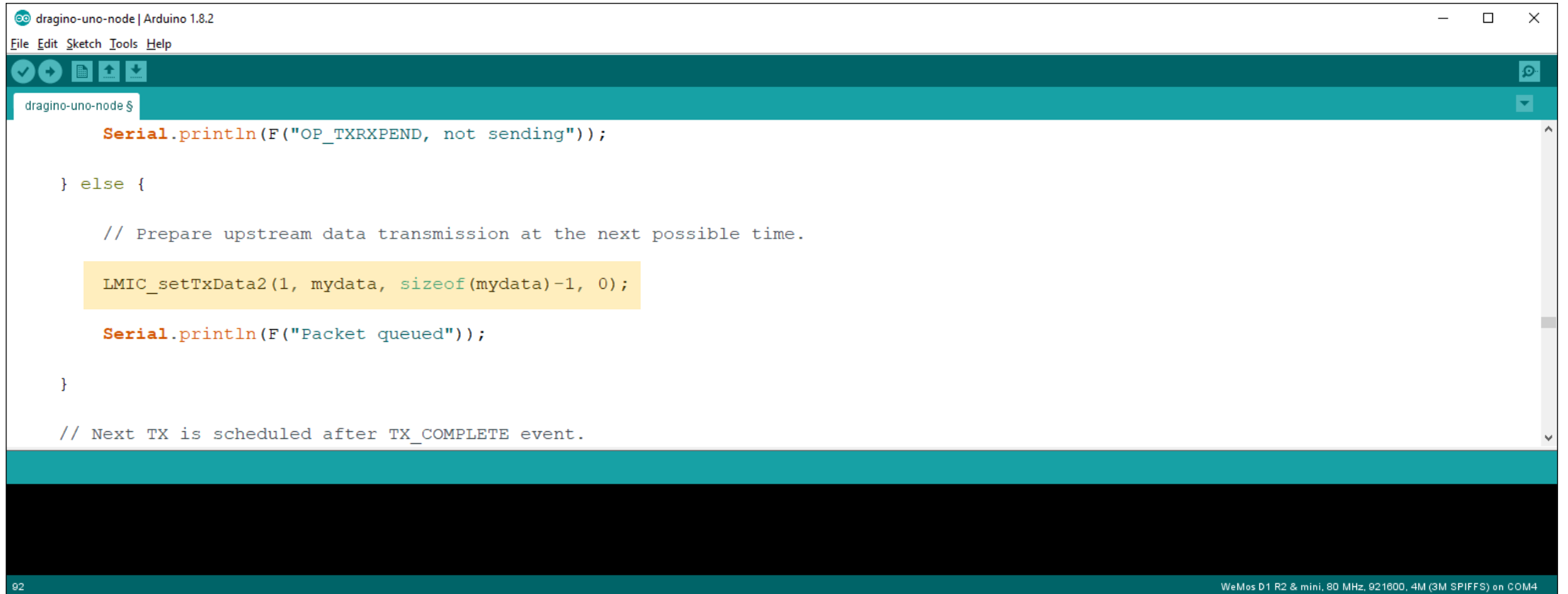
}

// Next TX is scheduled after TX_COMPLETE event.
```

92 WeMos D1 R2 & mini, 80 MHz, 921600, 4M (3M SPIFFS) on COM4

- The LMIC library can be used to transmit LoRa messages to the server

# The LMIC library



```
dragino-uno-node | Arduino 1.8.2
File Edit Sketch Tools Help

dragino-uno-node $
    Serial.println(F("OP_TXRXPEND, not sending"));

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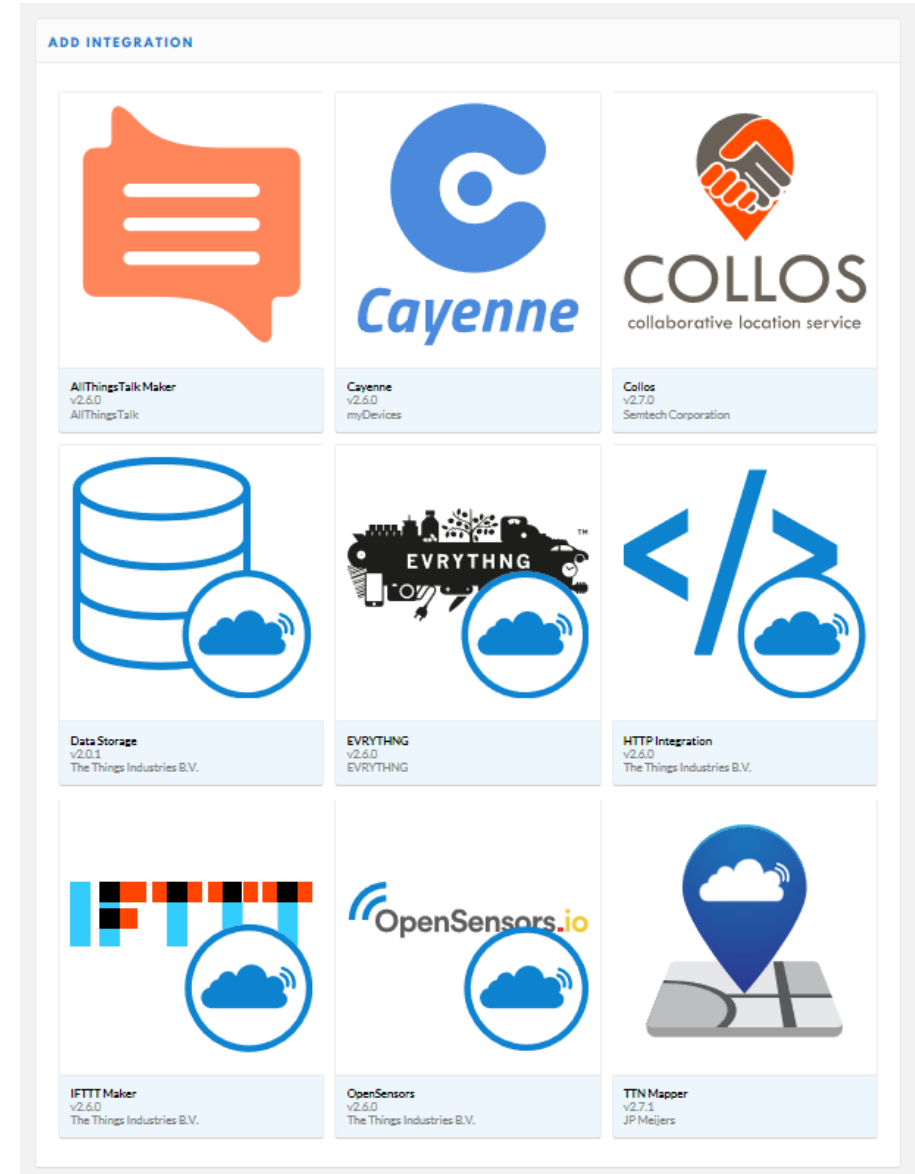
// Next TX is scheduled after TX_COMPLETE event.
```

02 WeMos D1 R2 & mini, 80 MHz, 921600, 4M (3M SPIFFS) on COM4

- Works with C++ programs developed using the Arduino IDE

# Integrations

- The Things Network provides a set of “integrations” that you use to send LoRa messages into your application
- You can use http GET/POST, or MQTT or IFTT
- They also provide a database for short term storage (7 days)





# Sending messages to a LoRa endpoint

- A LoRa endpoint will not normally be listening for messages from the gateway
  - This is to save power
- Class A
  - Listen for a brief interval after the endpoint has sent something
- Class B
  - Listen for a brief interval at scheduled times
- Class C
  - Nearly continuous listening (not suitable for battery powered endpoints)

# Lora on a page

- Cheap endpoint devices (£5.00), low power (AA batteries), long range (in the Km)
- Great for exchanging small packets of data with endpoints that form part of an application – not great for streaming video
- Needs gateways to connect the endpoints
- Needs servers to manage gateways
  - The Things Network provide all this for free
- Endpoint associated with an application, protected by encryption at network level and application level
- Great for cow tracking